

## **MEN'S CLUB – CONDITIONS FOR ENTRY TO COMPETITIONS**

1. Players must report to the Club Official on duty in the Pro-Shop, sign in and pay any competition fees due before commencing play. Details of the competition, such as type, course being played, starting times, any special or local rules applying, etc should be checked with the Club Official and/or the Notice Boards.
  2. If a score card with players name, competition and date is not given to a player/team of players by the Club Official on duty, then the player(s) must write his/their name(s) and competition and date on the score card used to record and return scores.
  3. In stroke play competitions, the total gross score and the nett score must be entered on the score card by the player/team.
  4. In stableford competitions, the stableford points for each hole and the total stableford points must be recorded on the score card.
  5. In v-par competitions the result for each hole (win, loss or equal) and the aggregate result must be recorded on the score card.
  6. In singles competitions all players must return score cards as this is required for correct calculation of the CSS (Competition Standard Scratch).
  7. Members are required to enter scores on the computer in singles competitions as failure to do so can affect the competition standard scratch (CSS). Difficulties with the computer should be noted on the scorecard, or notified immediately to the Competition Secretary.
  8. Please note that under the Rules of Golf players must record their current playing handicap on the score card and sign it, and ensure that the gross score on each hole is recorded correctly by a marker who also signs the scorecard. Failure to comply with Rules of Golf may result in disqualification from the competition.
  9. Signing cards:
    - Singles competitions: Player and Marker as per Rules of Golf
    - Fourball/2 Person teams: One of the players and a Marker from among players opposite
    - Three Person/Four Person teams: The person who marks the card and one other team member indicating agreement with the marker's scores.
- Failure to comply with these conditions for signing the card will result in disqualification from the competition.
10. Failure to comply with the general competition conditions may result in sanctions being applied by decision of the Men's Golf Club Committee.
  11. It is the responsibility of players to find out if they have won prizes by checking the notice boards, website or by contacting the Club Office and to collect such prizes.
  12. Vouchers issued as prizes are generally available in a voucher folder kept at the bar. Vouchers are valid for 6 months from date of issue and replacement vouchers will not be issued for vouchers not collected and used within this time period.
  13. Prizes, other than vouchers, should be collected from the Club Office as soon as possible as adequate space for storing prizes is a problem for the Club. Prizes not collected within 1 month of the date of formal prize giving will be forfeit.
  14. Ties shall be broken by matching scorecards as follows:
    - a. 18-hole competitions. Guidelines from the R&A.as interpreted by Club2000
    - b. 14 Hole competitions: Back 7, B3, B2, B1
    - c. 12 Hole competitions: Back 6, B3, B2, B1
    - d. 9 Hole competitions: Back 6, B3, B2, B1

If still a tie, then places/prizes are shared, except for a tie for first prize in a major competition when a play off over 18 holes determines the winner unless the Committee decides otherwise.

## **MEN'S CLUB – SPECIAL COMPETITION CONDITIONS**

### **CAPTAIN'S PRIZE:**

1. Only male members in the Life and Ordinary categories may play in the Captain's Prize except as guests of the Captain.
2. Only members who have qualified to play can win a prize with the exception of special prizes awarded in each individual round e.g. best score in the round, past captain's, committee, guest prizes etc.
3. To qualify, members must play and qualify in a competition designated as a Captain's Qualifying competition and must also have played in at least three qualifying competitions in Beaverstown in the previous twelve months.
4. Leading competitors after Round 1 must play in designated slots in Round 2 or relinquish first prize.

### **PRESIDENTS PRIZE:**

1. Only male members in the Life and Ordinary categories may play in the President's Prize except as guests of the President.
2. To be eligible to play members must have played in at least three qualifying competitions in Beaverstown in the previous twelve months.

### **CLUB SINGLES MATCH PLAY:**

1. Only male members in the Life and Ordinary Categories may play in the Club Singles Match Play
2. To be eligible to play members must have played in at least three qualifying competition in Beaverstown in the previous twelve months.

### **CLUB STROKEPLAY:**

1. To be eligible to win first prize members must have played in at least three qualifying competitions in Beaverstown in the previous twelve months
2. Leading competitors must play in designated slots in Round 2 or relinquish first prize.

### **ALL OTHER GOY COMPETITIONS and the St. PATRICK'S DAY CUP:**

To be eligible to win first prize members must have played in at least three qualifying competitions in the previous twelve months.

## **LADIES' CLUB – CONDITIONS FOR ENTRY TO COMPETITIONS**

1. Players must report to the Club Official on duty in the Pro-Shop, sign in or be signed in by Club Official, and pay any competition fees due before commencing play. Details of the competition, such as type, course being played, starting times, any special or local rules applying, etc. should be checked with the Club Official and/or the Notice Boards.
2. If a scorecard with player's name, competition and date is not given to a player/team of players by the Club Official on duty, then the player(s) must write his/their name(s) and competition and date on the scorecard used to record and return scores.
3. In stroke-play competitions, the total gross score and the nett score must be entered on the score card by the player/team
4. In stableford competitions, the stableford points for each hole and the total stableford points must be recorded on the scorecard.~@~@?"\$ER%
5. In v-par competitions the result for each hole (win, loss or equal) and the aggregate result must be recorded on the scorecard. This is not compulsory
6. In singles competitions all players must return scorecards as this is required for correct calculation of the CSS (Competition Standard Scratch)
7. Members are required to enter scores on the computer in singles competitions as failure to do so can affect the competition standard scratch (C.S.S.). Difficulties with the computer should be noted on the scorecard and counter signed by a playing partner, or notified immediately to the Competition Secretary.
8. Please note that under the Rules of Golf players must record their current playing handicap on the scorecard, sign it, and ensure that the gross score on each hole is recorded correctly by a marker who also signs the scorecard. Failure to comply with Rules of Golf may result in disqualification from the competition.
9. It is the responsibility of players to find out if they have won prizes by checking the notice boards, the website or by contacting the Club Office.
10. Vouchers issued as prizes are generally available in a voucher folder kept at the bar. Vouchers are valid for 6 months from date of issue and **replacement vouchers will not be issued** for vouchers not collected and used within this time period.
11. The club is not responsible for prizes not collected within one month.
12. Ties shall be broken by matching scorecards as follows:
  - a. 18-hole competitions. As in guidelines from the R&A.
  - b. 14-Hole competitions: Back 7, B3, B2, B1
  - c. 12-Hole competitions: Back 6, B3, B2, B1
  - d. 9-Hole competitions: Back 6, B3, B2, B1If still a tie, then places/prizes are shared, except for a tie for first prize in a major competition when a play-off over 18 holes will determine the winner.

## **GOLF COMPETITIONS (MEN'S & LADIES' CLUBS)**

### **Time sheets**

Time sheets are operated to regulate the order of play from the first tee and to facilitate Members who wish to play at preferred times. Beaverstown now provides an Internet Tee Reservation Service that allows Members to book a tee-time over the internet at [www.beaverstown.com](http://www.beaverstown.com) or in the Clubhouse and Pro Shop. To use this service Members must first register by clicking the "Click here to register" icon on the website, using their GUI 8-digit number as "username" and enter a self-determined password (required) and e-mail address (optional). When registered, Members may book a tee-time or change a booking by clicking on the "Book a tee time" icon on the website.

Currently booking becomes available to Members on the internet and in the clubhouse at 8.00 p.m. on Mondays for the following 12 days. A booking is made in four steps:

1. Select the day you want to play
2. Select the tee-time you want
3. Enter the names of players for this tee-time
4. Display an e-mail confirmation message

A Member may only book one tee-time in each competition.

All play in a competition must be within the designated time for the competition on the timesheet.

Members whose names appear on the timesheet are deemed to have entered that competition and failure to pay the entrance fee and play in the competition may incur a sanction.

Competitors who find they cannot play for any reason at a time booked, should give as early notice as possible of this by cancelling the booking on the website or by ringing the Pro Shop. At least 24 hours notice is expected. (In the Men's Golf Club, by decision of its Committee, failure to give such 24 hours notice may result in a sanction).

### **Start of play**

Competitors should, as a matter of courtesy, check in with the Pro Shop not less than 10 minutes before their start time and must be ready to play at that time. Competitors who are late will forfeit their position on the timesheet and be placed on a waiting list.

Competitors who find they are likely to be late in arriving for a competition should communicate with the Pro Shop without delay in deference to fellow competitors.

### **Use of ride-on buggies**

The use of ride-on buggies in Club competitions is confined to those who are approved to use them by the Men's or Ladies' Golf Club Committee based on the submission of a doctor's certificate saying it is required on medical grounds. The Men's Club grants such approval for up to 3 years. Use of ride-on buggies is subject to course conditions being suitable. The Men's Club decided in March 2015 to allow all players in Open and Semi-Open competitions in Beaverstown to use buggies if they wished without the requirement of prior approval based on the submission of a certificate of need from a doctor.

### **Postponement, abandonment or change in rules of competitions**

A competition may be postponed or abandoned in any circumstances or at any stage of the competition by the Committee or a person authorised to do so, such as a member of the course staff, if it is considered expedient to do so. The Committee reserves the right to (1) alter the competition or rules of entry before the start of a competition if it is deemed necessary and (2) cancel a competition due to insufficient entries.”

### **Visitors**

Members who invite visitors to play golf in Beaverstown should ensure that the appropriate green fee is paid **before** commencement of play. In the case of Members bringing visitors into the clubhouse they must ensure that they are immediately signed into the Visitors’ Book.

### **Tees**

For men all play shall be from the yellow tees except for Golfer of the Year Competitions or any competition designated otherwise by the Committee. For ladies, all play shall be from the red tees.

### **Handicaps:**

The Council of National Golfing Unions (CONGU) now operates a Unified Handicapping System (UHS) for Men’s and Women’s golf in the United Kingdom and Ireland. This system is described in the booklet “CONGU Unified Handicap System 2012 – 2015, Effective 1 January 2012.” and on the website [www.congu.com](http://www.congu.com).

The new system introduced in 2012 has some new features. For example, the CSS is now based on the number of players who score SSS + Category Buffer Zone or better rather than SSS + 2 or better; a change in the way CSS is calculated for small fields; the introduction of an Exceptional Score Reduction (ESR) in which a player who beats the CSS by 4 or more strokes on two occasions in a calendar year is subject to an additional cut in handicap.

The responsibilities of the player regarding the UHS are listed in Part Two, Clause 8, page 18 of the Booklet and include the following:

1. Enter current playing handicap on all cards returned in a Qualifying Competition even though the event may not be a handicap competition.
2. Ensure that all competition cards in Qualifying Competitions, whether or not complete, are returned to the organising committee, and make such computer entries as may be required.
3. Prior to playing in any competition ascertain whether all appropriate reductions to playing handicap have been made and make appropriate reductions for any rounds not yet reported to Home Club (as set out in Clause 20.11).
4. Members are expected to return cards in at least three Qualifying Competitions in a calendar year.
5. Report to Home Club as soon as practicable all Qualifying Scores (including No Returns and Disqualified scores) returned away from Home Club advising the Home Club of the date of the Qualifying Competition, the venue, Standard Scratch Score and the Competition Scratch Score, together with the following:
  - After a Stroke play qualifying competition the Gross Score returned and any Stableford / Nett Double Bogey Adjustments applicable (see Clause 19).
  - After a Par/Bogey qualifying competition the Par of the course and the score versus par.

- After a Stableford qualifying competition the par of the course and the number of points scored.
6. Provide Home Club with information regarding scores in Non-Qualifying competitions including team events and all scores which equal or better SSS from Society golf.

### **Clause 19. Stableford / Nett Double Bogey adjustment**

The purpose of his adjustment is to place a limit on the maximum score at each hole that can be used for handicap purposes of nett double bogey. This essentially gives a nett differential for a stroke play round equal to that which would have applied if the round was stableford.

### **Subscription**

After 31st January each year, no Member may compete in any Club Competition until his/her annual subscription has been paid.

## **CODE OF CONDUCT**

### **Courtesy**

Membership of Beaverstown Golf Club is Membership of an association of people united by a common interest – golf. With it comes an obligation to interact with each other in a friendly, dignified and courteous manner and to behave in such a manner that it does not impact on the enjoyment of your fellow Member playing golf or in the clubhouse.

### **Etiquette on the Course and in the Clubhouse**

Members must:

- comply with Club/GUI/ILGU rules and Bye-laws
- support the Club and its Officers
- show respect and courtesy for the rights and welfare of other

Members/staff

- conduct themselves in a fitting manner at Home and in other Clubs
  - wear Club colours when representing the Club in matches
  - welcome and be helpful to new Members and visitors
  - refer any complaints in writing to the relevant Club Honorary Secretary
- Any Member or group of Members whose conduct is deemed to be detrimental to the Club may have disciplinary action taken against them in accordance with the Club Constitution.

Members must:

- avoid slow play and keep up with the players in front
- be sensitive to others regarding loud noise in the clubhouse, on the course or in the car-park
- not use offensive language
- wear smart casual dress on the golf course. No denim jeans allowed
- wear smart casual dress in the clubhouse. Jeans are allowed provided they are not frayed or ripped
- not wear golf or sport shoes in the Clubhouse
- not be in the Clubhouse in stockings or bare feet.

### **Noise, use of mobile phones and radios.**

Be aware of those around you. Avoid shouting, whistling or raising your voice above normal level. In particular because of its proximity to the 2nd, 9th and 18th greens, avoid making such noise in the car park and clubhouse environs.

The use of a radio or walkman is forbidden on the course at any time.

However, the committee approves the carrying of a mobile phone in the golf bag of the player, for use ONLY in cases of a medical emergency. It must NOT be in a switched-on mode at any time, even in the golf bag.

Team managers (providing he/she is not a playing member of the team and with the prior approval of a member of committee), may carry and use a muted mobile phone with discretion during an inter-club match.

### **Language**

Foul or abusive language will not be tolerated on the Course or in the Clubhouse environs.

### **Spike marks**

While repairing a spike mark on your putting line is not allowed by rule, in deference to those playing after you spike marks should be tapped down on completion of the hole. As the use of soft spikes is mandatory in Beaverstown this should not be a major problem. However in order to protect the greens, it is each Member's responsibility to ensure that they and their playing partners are wearing approved soft spikes.

### **Safety**

Prior to playing a stroke or making a practice swing, you should ensure that no one is standing in a position to be hit by the club, the ball, or any stones etc. which may be moved by the stroke or the swing.

Members are reminded that the course staff, while working on the course, have priority over players at all times. In their safety interests, please wait for their signal before hitting a shot in their direction.

Notices to this affect have been placed at the 1st and 10th tee-boxes.

### **Slow Play**

If you intend looking for a lost ball, you should call through any match waiting behind you without delay – not after looking for 5 minutes as is the common practice.

### **Players in Front**

You should not play until the players in front are out of range.

### **Score**

When the play of a hole has been completed, you should immediately leave the putting green. Scorecards should be marked at the next tee box.

### **Dress Code**

Persons enjoying the facilities of Beaverstown Golf Club must adhere strictly to the dress code. Staff have been instructed to refuse service to those who fail to comply with our dress and behaviour code

### **Children**

The dress code does not apply to children under 10 provided they are neat and tidy. Parents/guardians are responsible for the conduct and safety of children in their care while on Club property and must ensure that they do not cause annoyance to other clubhouse users.

### **Equity**

Definition: Fairness, use of principles of justice in cases not covered by rules. Golf has the most complex set of rules of any sport. Yet situations arise which are not covered by this elaborate code. The rules of golf allow for this (1.4), saying that if a point is not covered by a particular rule, the decision shall be made in accordance with EQUITY.

### **Priority on the course**

PRIORITY means

the right to start play on the first tee ahead of groups of lower priority



waiting to play and the right to be allowed to play through if waiting to play behind groups of lower priority, even if space is not available ahead.

- Groups or categories of players for whom the tee is reserved by decision of the Committee have priority at such reserved times.  
Lady Members have priority on Tuesdays, except at such times as the tee is specifically reserved for others by decision of the Committee.
- On days other than Tuesday when the tee is not reserved, the following is the order of priority:  
1st Ordinary and Life Members and their guests and Five-day Members on weekdays;  
2nd Lady Members and their guests;  
3rd Green-fee paying persons  
4th Juvenile/Junior/Intermediate Members.
- In the absence of any special rule, two-ball matches have precedence over, and are entitled to pass, any three-ball or four-ball match, which should invite them through.
- A single player has no standing and should give way to a match of any kind.
- Any match playing a whole round is entitled to pass a match playing a shorter round.

## **PARTICIPATION**

There are many areas of activity where Members may wish to give assistance in the running of the Club. The participation of any Member regardless of category would be most welcome. If you feel you can help, and would like to do so, please contact any of the committee members whose names are towards the front of this diary. Alternatively, leave your name with a member of the office staff and you will be contacted directly by one of the Committee. Some areas in which you might help:

- Being part of the Management Committee or either of the Men's or Ladies Golf Committees.
- Be part of a sub-committee if you have experience in any of the following specialities:
  - b) Administration Corporate Business Maintenance
  - c) Archives Course Prizes
  - d) Bar Finance Socials
  - e) Catering Green Fees Societies
  - f) Clubhouse Handicaps Special Events
  - g) Communications Junior Golf Sponsorship
  - h) Competitions Marketing Team Golf
- Assist the Club in keeping abreast of new technology. It is essential that we utilise the latest software to streamline our business and capture new business. If you have any such skills in the areas of smart-card technology, credit card payment systems, web-site development, e-mail and telephone communications we would love to hear from you.
- Help attract new sponsorship to the Club. Sponsorship within the Club has tended to fall on a handful of regular supporters from year to year. Sponsorship can be as modest as sponsoring a half-page in the diary to full sponsorship of a day's competition. Whichever amount is involved, the package the Club offers in return represents very good value.
- Bring your golf society to Beaverstown! Many of you play golf with golf societies either from your workplace, pub or other social activity. Green fee income is one of the few significant income streams we have.

- Be a Starter or course marshal. If you have an hour or two spare time, you could help the smooth flow of club competition and golf society from the first-tee and solve slow-play through the course.

### **COURSE CLOSED FOR PLAY**

Members are advised that play is not permitted on the course when it is closed for play.

Particular attention is drawn to the early morning period before the timesheet opens when the green-keeping staff only are allowed access to the course to set it up for the day's play.

If in doubt, please check with the Pro Shop.

### **SPEEDING UP PLAY**

3. Be ready to play when it's your turn
4. If need to pace yardage, do it on your way to the ball rather than walk back
5. Avoid taking excessive number of practice swings
6. Select your club while partner is playing
7. If falling behind, encourage your playing partners to speed up
8. If behind by a clear hole, call next group through
9. Call group through before looking for your ball
10. Play a provisional ball if in any doubt about finding it
11. Look up your line of putt while partner playing but without distracting him/her
12. Leave your bag on the side of green nearest to next tee
13. When all have finished putting, leave green promptly
14. Mark the scorecard on next tee while your partner is playing

### **CARE OF THE COURSE**

1. Leave course in condition you found it
2. Don't take your frustration out on the golf course
3. Replace your divots
4. Don't take a divot with a practice stroke
5. Use a tee on the teeing ground of a par 3
6. Enter and exit bunkers from same place
7. Leave a bunker in the same condition you'd like to find it in
8. Repair pitch mark on green and any other around you
9. If every golfer repairs their own pitch-mark, we'd have smooth surfaces
10. Never remove the ball from the hole with your putter!
- 11. A single player practicing on the course may only play 2 balls**

### **OPTIONS UNDER RED/YELLOW STAKES**

(all reference the point at which the ball last crossed the margin)

#### **Yellow (Water Hazard)**

1. replay the shot from where last played
2. drop ball behind hazard keeping the point of entry between the hole and where ball is dropped, no limit how far back.

#### **Red (Lateral Water Hazard)**

1. replay the shot from where last played
2. drop ball behind hazard keeping the point of entry between the hole and where ball is dropped, no limit how far back.
3. drop ball outside hazard (either side) within two club-lengths of reference point, not nearer hole.